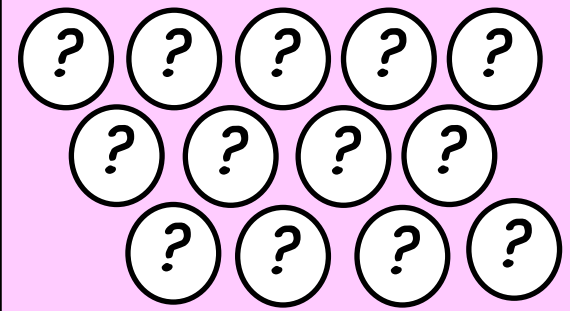
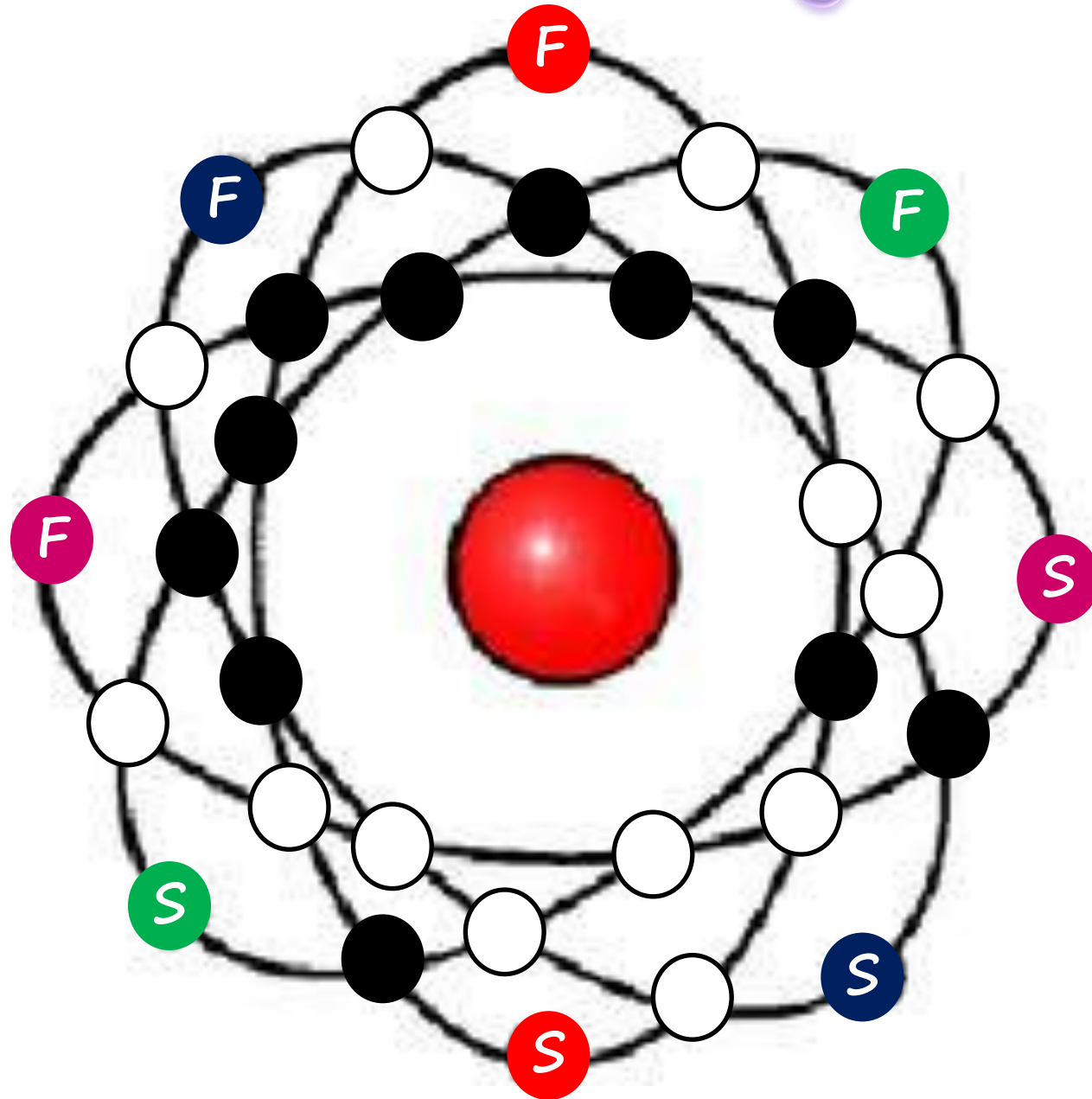


The 'Atomfiz' game



Rules of the game:

Place your counter on the start field marked 'S'. Your aim is to move along the paths to your finish field marked 'F'. Whoever arrives first at their finish field, wins the game.

At the beginning of the game, place the '?' counters on all the white fields. You cannot jump over these fields but must land directly on the field and answer a question from the question pack.

If you answer correctly, you can remove the counter and place it anywhere in your opponent's pathway. If you cannot answer correctly, you cannot continue but must answer another question during the next round or find an alternative route.